

ANGEL ANTONIO PALESTINO INFANTE

2D ANIMATOR & DIRECTOR | CHARACTER ANIMATION | STORYBOARD

+52 229 982 5260 | apalestinoinfante@gmail.com | www.angelpalestinoanimation.com | www.linkedin.com/in/angelplst

PROFESSIONAL SUMMARY

2D Animator, director, and storyboard artist focused on expressive character acting and visual storytelling. Combines frame-by-frame animation, visual development, production planning, compositing, and editing with a music background. International experience from concept through delivery; MA in Film, specialization in Animation. Spanish native; English C1. Based in Mexico; open to remote roles and relocation.

CORE SKILLS

Character Animation & Acting | Storyboarding & Animatics | Direction | Character Design & Visual Development | Layout | Clean-Up, Color & VFX | Compositing & Editing | 2D Production Planning | Team Coordination | Music & Sound | Sequential Art | Illustration | Visual Identity | Photography | 3D Staging | Teaching & Mentoring

SOFTWARE

Toon Boom Harmony | Adobe After Effects | Clip Studio Paint | Adobe Photoshop | Adobe Premiere | Toon Boom Storyboard Pro | Blender

EXPERIENCE & SELECTED PROJECTS

Writer, Director & 2D Animator | Huitzililn - Animated Short

September 2023 - June 2026

- Wrote and directed Huitzililn, a 7:15 2D animated short about grief, memory, and reconciliation through Mexican culture.
- Created the storyboard, animatic, character designs, layout, and pipeline; coordinated 21 international contributors across 109 shots, with 108 completed.
- Animated directly on 62 shots and contributed backgrounds, clean-up, color, VFX, compositing, and editing.
- Helped shape the soundtrack through Mexican location recording, dialogue sessions, and music collaboration; composed the closing piece.

Direction, 2D Animation & Editing | Commissioned Music Videos

2020 - 2022

- Directed and animated Domingo Híbrido; contributed character design, animation, color, and editing to De Caracas a Madrid and Así se siente el Paraíso.

Visual Development & Sequential Art | Locke & Key Reimagined

Academic Project

- Created character and logo redesigns, expression sheets, cinematic illustrations, and sequential graphic-novel artwork.

Selected Creative Projects | 3D, Illustration, Branding & Photography

Academic & Independent Work

- Collaboratively recreated a Men in Black scene in 3D; additional work includes digital illustration, brand identity, and photography.

EDUCATION

Master of Arts in Film, Specialization in Animation

September 2023 - June 2026

Lucerne University of Applied Sciences and Arts (HSLU), Lucerne, Switzerland

Bachelor's Degree in Animation and Digital Arts

August 2018 - December 2021

Tecnológico de Monterrey, Puebla, Mexico

University Coursework in Music Production Engineering

August 2014 - June 2018

Tecnológico de Monterrey, Puebla Campus, Mexico | Credits transferred to the Animation and Digital Arts degree

Summer Course: Audiovisual Communication and Digital Tools

June 2018 - July 2018

UAM-El País School of Journalism, Madrid, Spain